

Bastion Nuttfellow, Grey Squirrel Noble

STATISTICS		SKILLS & SPELLS				
		DESCRIPTION	STAT	RNK	MOD	TOT
STR	1	Heal	6	4	5	15
AGL	5	Cling	5	1	1	7
CON	6	Dodge	5	1	1	7
DEX	4					
APP	10					
		SKILLS				
WIS	8	Bonesetting	6	3	4	13
INT	6	Climbing	5	1	0	6
CHA	10	First Aid	6	4	4	14
PIE	4	Medicine	6	5	4	15
WIL	7	Move Silently	5	2	0	7
LUC	10	Running	5	1	0	6
DEF	6	Search	8	3	0	11
BASE FOR	14	Surgery	4	2	4	10
KARMA	5					
FATIGUE	10					
FORTITUDE		APTITUDE				
1 - Head	7	Intellect				4
2 - R. Arm	28	Movement				0
3 - R. Shoulder	28	Craft				0
4 - Chest	7	Fighter				0
5 - L. Shoulder	28	Thief				0
6 - L. Arm	28	Performer				2
7 - Stomach	14					
8 - Groin	14					
9 - R. Leg	28					
10 - L. Leg	28					
ARMOR		NOTES				
1 - Head	0	Bastion is adverse to work and getting dirty. He avoids both to the best of his abilities.				
2 - R. Arm	0					
3 - R. Shoulder	0					
4 - Chest	0					
5 - L. Shoulder	0					
6 - L. Arm	0					
7 - Stomach	0					
8 - Groin	0					
9 - R. Leg	0					
10 - L. Leg	0					
None						
EQUIPMENT						
Nut Dust of The Tree of Life						
This is ground nut from the Tree of Life and heals all damage to a creature, even bringing them back from the dead. This is still nut meat and so affects a Squirrelferatu adversely, destroying them. It is one of the few known ways to kill a Squirrelferatu. Bastion has six doses.						
ATTACKS						
Attack		Damage	+ TH/ + TD		# Attacks	
Claws		1d4	+0/ +1		2	
Bite		1d6	+0/ +1		1	
Squirrels may use their claws or bite in one attack round but not both.						
GOALS						
DESCRIPTION				AWARD		
Stay clean. This means no form of dirt, getting wet, dusty or sweaty. Gentle-rodents do not run.				Five points		
Each creature he heals.				Two points		
Stopping the conversion of any creature to the Red Tribe. If Nutsky is not present then acquiring a diamond from Mr. Jones' collection.				Ten points		
Each nut he convinces someone else to carry for him.				Three points		
Becoming dirty, soiled, wet or dusty.				Minus ten points		
Any creature that dies while he is healing them.				Minus three points		